

Darrell Hardy

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Ludography and Publications

The Secret World: Savage Worlds Ed. (Star Anvil Studios, 2024)	Game Design
Liars' Gate (Hardy Tales, 2024)	Writing, Game Design, Quest Design
Boundless Stride (Incredible Dream, 2024)	Writing, Game Design, Quest Design
Thunderstone Quest: Twilight Souls (AEG, 2024)	Writing, Game Design
Thunderstone Quest: The All-Consuming Hive (AEG, 2024)	Writing, Game Design
Narco Wars (Stochastic, 2024)	Game Writing
Unannounced video game (Allcorrect Games)	Narrative Design, Game Writing
Thunderstone Quest: Ancient Adversaries (AEG, 2024)	Game Design
The Secret World RPG (Star Anvil Studios, 2023)	Adventure Writing, Game Design, World-Building
Kinfire Chronicles (Incredible Dream, 2023)	Quest Writing, Game Design
Starliner 3000 (visual novel, Hardy Tales, 2022)	Writing, Game Design, World-Building
Anomalous RPG (Hardy Tales, 2022)	Writing, Game Design, World-Building
Moonscape 76 RPG (Hardy Tales, 2022)	Writing, Game Design, World-Building
Bamboonis toys (Bamboonis, 2019)	Writing, World-Building
Shadows Over Newport (Fable Labs 2019)	Writing, Game Design, Scripting
Lankhmar: City of Thieves RPG (Pinnacle, 2018)	Adventure Writing
Motherlode RPG adventure (Sigil Entertainment, 2018)	Adventure Writing
Thicker Than Water RPG adv (Sigil Entertainment, 2018)	Adventure Writing
Blood Secrets RPG adventure (Sigil Entertainment, 2018)	Adventure Writing
Irongate RPG (Pinnacle, 2018)	Adventure Writing, World-Building
Clank! The Mummy's Curse (Dire Wolf Digital 2018)	Game Design
Clank! In! Space! board game (Dire Wolf Digital 2017)	Game Design
Elder Scrolls: Legends digital TCG (Dire Wolf Digital 2016)	Game Design, Writing
Ghost Punchers RPG (Hardy Tales, 2016)	Game Design, World-Building
Eight Epics card game (AEG 2015)	World-Building
My Little Pony CCG: Equestrian Odysseys (Enterplay, 2015)	Lead Design
My Little Pony CCG: Absolute Discord (Enterplay, 2015)	Lead Design
My Little Pony CCG: The Crystal Games (Enterplay, 2014)	Lead Design
My Little Pony CCG: Celestial Solstice (Enterplay, 2014)	Lead Design
My Little Pony CCG: Rock n Rave (Enterplay, 2014)	Lead Design
My Little Pony CCG: Canterlot Nights (Enterplay, 2014)	Lead Design
Cypher card game (Alderac Entertainment Group 2014)	World-Building
My Little Pony CCG: Premiere (Enterplay, 2013)	Lead Design
Jetpack 2 video game (Adept Software, 2013)	Game Writing
Flytrap arcade game (2013)	Game Writing
Karthador RPG (Reality Blurs, 2013)	Game Design, World-Building
Anointed RPG (Dark Skull Publishing, 2012)	Game Design, World-Building
Seventh Hero card game (AEG, 2012)	World-Building
The Big Bang Theory: Mystic Warlords of Ka'a (2011)	Game Design, World-Building
Mansions of Madness: The Silver Tablet (2011)	Lead Design

Magic: the Gathering - Tactics (2010)	Lead Content Design, Game Writing
Free Realms TCG: Shattered Past (2010)	Lead Design
Free Realms TCG: Core Set (2009)	Lead Design
Star Wars Galaxies TCG: The Price of Victory (2010)	Game Design
Star Wars Galaxies TCG: Threat o/t Conqueror (2010)	Game Design
Star Wars Galaxies TCG: Nightsister's Revenge (2010)	Game Design
Star Wars Galaxies TCG: The Shadow Syndicate (2009)	Game Design
Star Wars Galaxies TCG: Agents of Deception (2009)	Game Design
Star Wars Galaxies TCG: Galactic Hunters (2009)	Game Design
Star Wars Galaxies TCG: Squadrons over Corellia (2008)	Game Design
Legends of Norrath: Doom o/t Ancient Ones (2010)	Game Design
Legends of Norrath: Vengeful Gods (2010)	Lead Design
Legends of Norrath: Travelers (2009)	Game Design
Legends of Norrath: Storm Break (2009)	Game Design
Legends of Norrath: Against the Void (2009)	Game Design
Legends of Norrath: Ethernauts (2008)	Game Design
New Gods of Mankind RPG (Dark Skull, 2007)	Game Design, World-Building
The Old Man (Cthulhu Live RPG) (2007)	Editing, Layout
House of Pain (Cthulhu Live RPG) (2007)	Editing, Layout
Green Fairy (Cthulhu Live RPG) (2007)	Editing, Layout
Warrior Knights (2006)	Production Management
Drakon 3E (2006)	Production Management
Great Wall of China (2006)	Production Management
MagBlast 3E (2006)	Production Management
World of Warcraft: The Boardgame (2005)	Production Management
Descent (2005)	Production Management
Twilight Imperium 3E (2005)	Production Management
Britannia (2005)	Production Management
Fury of Dracula (2005)	Production Management
Arkham Horror (2005)	Production Management
Runebound (2004)	Game Design, World-Building
Doom: The Boardgame (2004)	Production Management
Call of Cthulhu CCG (2004)	Art Direction, Game Writing
Fireborn RPG (2004)	Game Design, World-Building, Art Direction
Warcraft: The Boardgame (2003)	Game Design, managed production
Dragonball Z Battle Boardgame (2003)	Game Design
Wreckage (2003)	Game Design, Art Direction
Quicksand (2003)	Game Development
Frenzy (2003)	Game Development, Art Direction
Dawnforge RPG (2003)	Game Design, World-Building
Redline RPG (2003)	Game Design, World-Building
Citadels (2002)	Game Development, Art Direction
MagBlast SE (2002)	Game Development, Art Direction
Scarab Lords (2002)	Game Development, Art Direction
Galactic Races (d20 RPG) (2002)	Game Design, World-Building
Nocturnum (CoC d20 RPG) (2002)	Adventure Writing, World-Building
King's Gate (2002)	Game Development, Art Direction

Drakon (2001)
Twilight Imperium Armada (2001)
Vortex (2001)
Mythic Races (d20 RPG) (2001)
Olenar's Heartstone (d20 RPG) (2001)
Raid on Tonwell (d20 RPG) (2001)
The Black Stairs (d20 RPG) (2001)
Delta V (2001)
Kingdoms (2001)
Range Wars (2000)
Disk Wars (2000)

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